



ABM with I-CubeX

Automated Behaviour Measurement with
I-CubeX sensors, interfaces and software

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I-CubeX

- Real-Time Media Control development tools
- Sensors, Interfaces, Software and Support
- Since 1995 used world-wide
- R&D of music, exhibits, games, biomedicine
- www.ICubeX.com 




Procedure

- Design: define behaviour parameters
- Setup: instrument space, person(s)
- Observe: capture sensor data
- Process: annotate sensor data
- Analyze: calculate statistics
- Publish !



Equipment

- Sensors: cameras, biosensors, eye-tracker, GPS, switches, ..
- Software: Noldus Observer, TechSmith Morae, ..
- .. use/add  **I-CUBEX** !



New Procedure

- Design: define behaviour parameters
- Setup: instrument space, person(s)
- Observe: capture sensor data
- ~~Process: annotate sensor data~~
- Analyze: calculate stats
- Publish !



Demo

Consumer - Product Interaction Behaviours:

- Walk past/back
- Approach/Retreat
- Reach/Retract
- Pickup/Release



Equipment

- Sensors: MoveAlong, ReachClose, Touch
- Interface: USB-microDig
- Software: I-CubeX Editor, Keycode Mapper
- Software: Noldus Observer

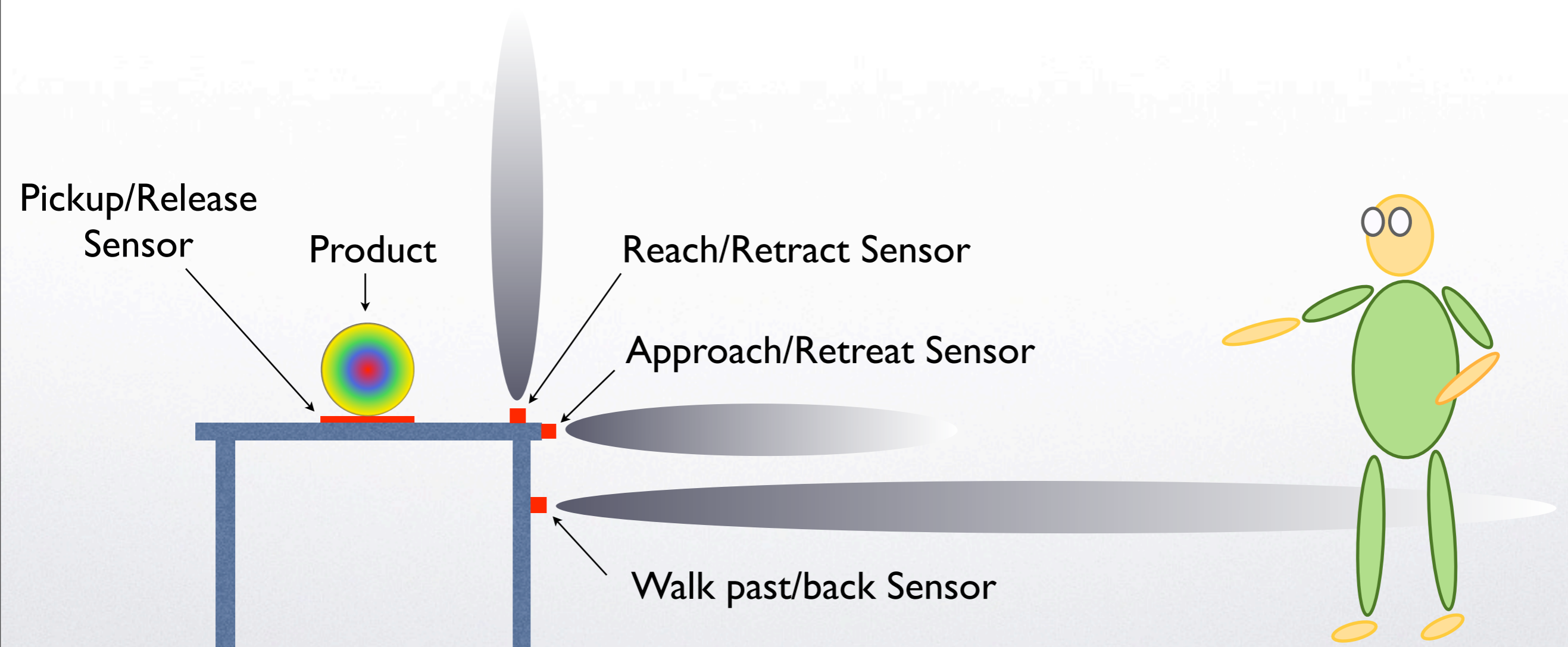


Capture

- Walk past/back: MoveAlong
- Approach/Retreat: ReachClose
- Reach/Retract: ReachClose
- Pickup/Release: Touch



Overview





Why I-CubeX ?

- Reduced data processing through *automated behaviour coding*
- Reduced data ambiguity through *behaviour specific capturing*
- Caution: design carefully to avoid false triggers



Why I-CubeX ?

- Availability of high-resolution data
- Availability of real-time multi-modal feedback
- Lots of sensors, ie. input modalities
- Easy to connect & setup



Thanks !

Feedback, Questions ?

- Look up www.ICubeX.com/behaviour
- Contact me at Axel@ICubeX.com